

Succeeding together - fostering a love of learning, within a nurturing Christian community, to bring out 'the best in everyone'.

PE PROGRESSION MAP

				GAMES			
	EYFS	Year 1	Year 2	Year 3	Year 4	Year 5	Year 6
KNOWLEDGE	Revise and refine the fundamental movement skills they have already acquired: • jumping • running • hopping • skipping To start to work alongside other children. To concentrate on one task for a period of time. Recognise the importance of keeping healthy and those things which contribute to this. Recognise the changes that happen to their bodies when they are active. Use a range of small and large equipment.	vs and can describe how he body feels before, uring and after exercise. mportance of stretching nd staying hydrated. e difference between unning, jumping, kipping, hopping nd walking and will be ble to demonstrate hese. They know they can throw, kick, roll or bounce to pass and know which movements are necessary to demonstrate this. They will know that they can use their hands or feet to pass a ball. They will know they will know that to throw/kick accurately they need to look at the target and aim. To catch accurately they need to make a cradle with their hands or arms and look at where the beanbag/ball is aimed.	<pre>vs and can describe how he body feels before, during nd after exercise. mportance of stretching nd staying hydrated. e difference between unning, jumping, kipping, hopping nd walking and will be ble to demonstrate hese. They know they can throw, kick, roll or bounce to pass and know which movements are necessary to demonstrate this. They will know that they can use their hands or feet to pass a ball. They will know they will know that to throw/kick accurately they need to look at the target and aim. To catch accurately they need to make a cradle with their hands or arms and look at where the beanbag/ball is aimed.</pre>	 -Children not to raise the sticks above waist height -After each goal children need to understand that there will be a restart (the ball must go backwards to begin the restart) -Children to play under the time restraint of 15 minutes per half -To know when centre passes are used and free passes are awarded, -To understand scoring and actions that will result in a penalty -Know how to keep and win back possession of the ball in a team game -Know how to dribble and pass with a Hockey stick -Know how to defend and shoot using a Hockey stick 	 Use a racquet to hit a ball or shuttlecock with accuracy and control. Accurately serve underarm. Build a rally with a partner. Use at least two different shots in a game situation. Use hand-eye coordination to strike a moving and a stationary ball. Pass the ball/shuttlecock with increasing speed, accuracy and success in a game situation. Make the best use of space to return the ball/shuttlecock Tactics and Rules Vary the tactics used in a game Compete Perform Performa and apply skills and techniques with control and accuracy. Watch, describe and evaluate the effectiveness of performances, giving ideas for improvements. Modify their use of skills or techniques to achieve a better result. Develop resilience in the context of sport and demonstrate being a good competitor. 	To know the basic rules of different ball games, through experiencing them as mini games/invasion games: hockey, netball, team tennis, rugby, basketball. volleyball. know that it is against the ales to fist the ball in netball; To know that moving passes are appropriate with rugby balls (the ball is passed behind) know the difference between ypes of passing used in plleyball and basketball; how o dribble; how to catch a ball hen being closely marked (by nding space). Know how to gain possession by working a team Know when to choose a specific tactic for defending and attacking ow a number of techniques to ass, dribble and shoot Know when to pass and when to dribble in a game.	-Know how to hold a cricket bat correctly -Know how to lead and motivate others in a game situation when the need arises -To know, agree on, demonstrate and be able to explain the rules of cricket e.g. how is it played, how to take a wicket, leg before wicket

	Maximise enjoyment	Improving agility, balance	-Improving agility, balance	Understand the correct	-Understand the correct	Develop our dribbling, shooting	Develop our dribbling,
	Improving social skills	and coordination, in a	and coordination, in a range	and range of techniques	and range of techniques	and passing skills	shooting and passing skills
	Improving our ABC's	range of different activities	of different activities and	available for dribbling,	available for dribbling,	Put these skills into	Put these skills into
	Focusing on close control	and games	games	shooting and passing	shooting and passing	competitive games and	competitive games and
SKILLS	Improving agility	Eye/Hand Coordination	-Eye/Hand Coordination	Learn the three types of	-Develop control when	matches	matches
	Improving concentration	Combination of accuracy,	Combination of accuracy,	passing	bouncing and dribbling	Improve the three types of	Learn rules and scoring
	Working on eye-Hand	control and power	control and power	Learn how to pivot	-Explore techniques when	passing	system for games and
	Coordination	Knowing the importance of	 Knowing the importance of 	correctly	passing and shooting	Learn how to pivot correctly	matches
	Learning and following	technique	technique	Start to understand the	-Learn how to bowl	Understand the positions used	Put batting, bowling and
	rules	Looking at the difference	-Looking at the difference	positions used in Hi-5	correctly, with good	in Hi-5 Netball	fielding techniques and skills
	Combining skills from	between acceleration and	between acceleration and	Netball	accuracy and increasing	Dribble with close control,	into games and matches
	other topics	sprint speed	sprint speed	Dribble with close control,	speed	aiming to keep our head up	Have a good range of control
	Developing teamwork	Different techniques of	-Different techniques of	knowing the advantages of	-Explore a range of batting	Put the correct techniques into	when bouncing and dribbling
	Looking at our catching,	throwing	throwing	being spatially aware Learn the correct	techniques -Learn different ways to	games and match like scenarios	whilst being spatially aware
	throwing and rolling	Working on close control	-Working on close control	technique on how push	improve our fielding skills	Perform the correct technique	Use a range of passing
	techniques Eye-Hand Coordination	Focusing on spatial awareness	-Focusing on spatial	pass and shoot	-Develop our passing	for forearm backhand shots	distances and techniques in matches
	Combining accuracy and	Developing technique	awareness	Learn the correct	technique	Serve correctly and	Be able to bowl correctly,
	power	Exploring a range of	-Developing technique	technique for forearm	-Ensure all rules are	consistently	with good accuracy and
	Looking at the difference	different Sports	-Exploring a range of different Sports	backhand shots	understood	Combine shots in rallies and	increasing speed
	between acceleration and			Learn how to serve	-Use our agility,	matches	Explore a range of batting
	sprint speed			correctly and consistently	acceleration and sprint	Take part and learn rules and	techniques
	Different techniques of			Start to combine shots	speed skills in Tag Rugby	techniques in a range of	Learn rules and scoring
	throwing			Looking at the difference	games	different events	system for games and
	6			between acceleration and	-Practice consistently	Learn the shot put and javelin	matches
				sprint speed	hitting the ball when	throwing techniques	
				Different techniques of	batting		
				throwing			
				emonstrate successful			
				hitting and striking skills			
				(moving and a stationary			
				ball).			
				evelop a range of skills			
				in striking (and fielding			
				where appropriate).			
				ractise the correct			
				striking technique and			
				use it in a game. Strike the ball for			
				distance.			
				Move with the ball in a			
				variety of ways with			
				some control.			
				Use two different ways			
				of moving with a ball in a			
				game.			
				Pass the ball in a			
				game situation with			
				some success.			
				Find a useful space and			
				get into it to support			
				teammates.			
				Use simple attacking			
				and defending skills in			
				a game.			

				Use fielding skills to stop a ball from travelling past them. Apply and follow rules fairly. nderstand and begin to apply the basic principles of invasion games. Develop the quality of the actions in their performances. Perform learnt skills and techniques with control and confidence. Compete against self and others in a controlled manner. Vatch, describe and evaluate the effectiveness of a performance. Describe how their performance has improved over time. collaboration, managing feelings and acting appropriately and respectfully during and after the games.			
Vocabulary	aim, backward, balance, bounce, catch, follow, forward, jump, listen, pass, push, safely, space, stop, tag, team throw	avoiding, tracking a ball, rolling, striking, overarm throw, bouncing, catching, free space, own space, opposite, team, rebound, follow, aiming, speed, direction, passing, controlling, shooting, scoring	avoiding, tracking a ball, rolling, striking, overarm throw, bouncing, catching, free space, own space, opposite, team, rebound, follow, aiming, speed, direction, passing, controlling, shooting, scoring	keep possession, keep the ball, scoring goals, keeping score, making space, pass/send/receive, dribble, travel with a ball, back up, support partner, make use of space, points, goals, rules, tactics, batting, fielding, bowler, wicket, tee, base, boundary, innings, rounder, backstop, court, target, net, defending, hitting, stance, offside, pitch, forehand, backhand, volley, overhead, singles, doubles, rally	keep possession, keep the ball, scoring goals, keeping score, making space, pass/send/receive, dribble, travel with a ball, back up, support partner, make use of space, points, goals, rules, tactics, batting, fielding, bowler, wicket, tee, base, boundary, innings, rounder, backstop, court, target, net, defending, hitting, stance, offside, pitch, forehand, backhand, volley, overhead, singles, doubles, rally	keeping possession, passing, dribbling, shooting, shield, ball, width, depth, support, marking, covering, repossession, attackers, defenders, marking, team play, batting, fielding, bowler, wicket, tee, base, boundary, innings, rounder, backstop, court, target, net, defending, hitting, stance, offside, pitch, forehand, backhand, volley, overhead, singles, doubles, rally	keeping possession, passing, dribbling, shooting, shield, ball, width, depth, support, marking, covering, repossession, attackers, defenders, marking, team play, batting, fielding, bowler, wicket, tee, base, boundary, innings, rounder, backstop, court, target, net, defending, hitting, stance, offside, pitch, forehand, backhand, volley, overhead, singles, doubles, rally

				DANCE		
	EYFS	Year 1	Year 2	Year 3	Year 4	Yea
KNOWLEDGE	 To follow simple instructions. To be able to move around in a small space with coordination and control. To develop control. To know how to correct stretch muscles in the warm up. To know basic gymnastics shapes. To understand that it is important for us to warm up before we start gymnastics. 	 That -Exercise causes the heart rate to rise; cheeks might flush, the body may sweat and body temperature rises. The importance of stretching and staying hydrated. Focus and concentration is necessary when dancing. Dance can be thought of as a narrative. Movements can be sequenced to create a dance. There is 'strong' and 'light' music and there are strong and light movements. There are different levels and directions within a space. When dancing with a partner it is important to be aware of each other and keep time. 	 That -Exercise causes the heart rate to rise; cheeks might flush, the body may sweat and body temperature rises. The importance of stretching and staying hydrated. Focus and concentration is necessary when dancing. Dance can be thought of as a narrative. Movements can be sequenced to create a dance. There is 'strong' and 'light' music and there are strong and light movements. There are different levels and directions within a space. When dancing with a partner it is important to be aware of each other and keep time. 	 -Knows how to improvise freely and translate ideas from a stimulus into movement Share and create phrases with a partner or small group Remember and repeat dance perform phrases -Know that they can coordinate different body parts at the same time to create a dance. -Can understand that they can create shapes at different levels to ensure a varied routine. -Can use everyday movements (running, jumping etc) to create dance moves. 	 Develop increased poise, balance and coordination while moving and stopping. Show sensitivity to music by keeping time to the beat when performing. Evaluate dance and group movement. Manage coordination of self and with others. Sequence movement. Dance shows clarity and accuracy. Create and perform a group dance showing unison of movement. Dance shows clarity, fluency, accuracy and consistency. Move safely, in varied ways, in space with others. Watch, describe and evaluate the effectiveness of performances, giving ideas for improvements. Modify their use of skills or techniques to achieve a better result. 	Knows how to co dances in a cru- individually, wita and within a sr Perform dance to accompaniment sequence to tal rhythm and sty and mood of th Dance shows cla accuracy and of movement Develop sequence specific style of Choose own must Knows the impact increased poise coordination ca dance perform this when movi and stopping v sequence at dif levels within th Knows the import warming up spe groups in prepa- dance, as well down. Knows that dance communicate a as feelings and Knows and can s aspects of own performance w strong and whit improve on.

ear 5

- compose own creative way, with a partner small group. to an lent devising the take account of style of music the piece. clarity, fluency, d consistency of
- ences in a of dance. husic and style bact of that bise, balance and can make to a rmance and apply bying g within a different the space. bortance of specific muscle eparation for ell as cooling

nce can e an idea, as well nd narratives. n state which wn and others' were particularly which they could

Year 6

- Identify and repeat the movement patterns and actions of a chosen dance style.
- Compose individual, partner and group dances that reflect the chosen dance style.
- Use dramatic expression in dance movements and motifs.
- Perform with confidence, using a range of movement patterns.
- Demonstrate strong and controlled movements throughout a dance sequence.
- Combine flexibility, techniques and movements to create a fluent sequence.
- Move appropriately and with the required style in relation to the stimulus, e.g. using various levels, ways of travelling and motifs.
- Show a change of pace and timing in their movements.
- Move rhythmically and accurately in dance sequences.
- Improvise with confidence, still demonstrating fluency across their sequence.
- Dance with fluency and control, linking all movements and ensuring that transitions flow.
- Demonstrate consistent precision when performing dance sequences.
- Modify some elements of a sequence as a result of self and peer evaluation.
- Use complex dance vocabulary to compare and improve work.
- Link actions to create a complex sequence using a full range of movement.
- Perform the sequence in time to music.
- Perform and apply a variety of skills and techniques confidently, consistently and with precision.
- Thoroughly evaluate their own and others' work,

							suggesting thoughtful and appropriate improvements.
SKILLS	 Following step by step demonstrations Using expression and emotion Enhancing creativity Develop a range of balancing Create sequences, both individually and in small groups 	 -To Explore the movements of different parts of the body. To explore different body shapes -To create and perform a simple dance and a partnered dance with teacher guidance. To convey a short narrative through the medium of dance. To move in space safely with others, with an awareness of the body and the space it moves in -To work with a partner, being aware of each other and keeping time. To copy a partner's movements To show sensitivity to music when moving 	 To explore the movements of different parts of the body. To explore different body shapes To create and perform a simple dance and a partnered dance with teacher guidance. To convey a short narrative through the medium of dance. To move in space safely with others, with an awareness of the body and the space it moves in -To work with a partner, being aware of each other and keeping time. To copy a partner's movements To show sensitivity to music when moving 	-Sequences -Following step by step demonstrations and tutorials -Working individually and in a group -Encouraging creativity -Recognise a beat and time movements to it. -Keep count of a beat. cuss and analyse leas for a performance in a roup. Move different body parts at the same time in coordination to a beat. Change rhythm, speed, level and direction in a planned dance routine. Make a sequence of choreographed movements that involve a variety of thought out plans. press an atmosphere r mood that can be terpreted by an audience. Watch, describe and evaluate the effectiveness of a performance Describe how their performance has improved over time.	s how to compose own ances in a creative way Perform dance to an accompaniment devising the sequence to take account of rhythm and style of music. nee shows clarity, fluency, curacy and consistency. bws increasing nowledge of a varying umber of styles of ance Chooses appropriate style of dance/movements/sequ encing as appropriate to the music Knows the impact of that increase poise, balance and coordination can make to a dance performance and apply this when moving and stopping within a sequence. Knows the importance of warming up specific muscle groups in preparation for dance, as well as cooling down. Knows that dance can communicate feelings and narratives. Knows and can state which aspects of own performance were particularly strong and which they could improve on.	Be able to use a stimulus in order to create a piece of work Working individually and in a group to choreograph their own dance	Develop our passing technique Ensure all rules are understood Use our agility, acceleration and sprint speed skills in Tag Rugby games and matches Knows how to develop sequences in a specific style
VOCABULARY	around, backwards, copy, forwards, move, shape, sideways, space, travel	travel, stillness, direction, space, beginning, middle, end, feelings, body parts, levels, directions, pathways, speed, rhythm	travel, stillness, direction, space, beginning, middle, end, feelings, body parts, levels, directions, pathways, speed, rhythm	Space, repeat, dance, phrase, improvisation, character, gesture, repetition, action and reaction, myth, legend, costume, prop, pattern	Space, repeat, dance, phrase, improvisation, character, gesture, repetition, action and reaction, myth, legend, costume, prop, pattern	Dance style, technique, formation, pattern, rhythm, variation, improvisation, unison, canon, action, reaction, motif, phrase, interpret, exploration	Dance style, technique, formation, pattern, rhythm, variation, improvisation, unison, canon, action, reaction, motif, phrase, interpret, exploration

				GYMNASTICS			
	EYFS	Year 1	Year 2	Year 3	Year 4	Year 5	Year 6
KNOWLEDGE impo up b	understand that it is ortant for us to warm pefore we start nnastics.	 To know how to correct stretch muscles in the warm up. To have a basic understanding that conditioning builds muscle strength & endurance. To know how to safely land and finish skills. To know all basic gymnastics shapes. To know how to safely forward roll. To understand that it is important for us to warm up before we start gymnastics. To know that we only jump once on a springboard know how to safely enter nd exit partner balances nd what to do if the balance ecomes unsafe. know how long balances re held for (3 seconds) 	To know how to correct stretch muscles in the warm up. To have a basic understanding that conditioning builds muscle strength & endurance. To know how to safely land and finish skills. To know all basic gymnastics shapes. To know how to safely forward roll. To understand that it is important for us to warm up before we start gymnastics. To know that we only jump once on a springboard To know how to safely enter and exit partner balances and what to do if the balance becomes unsafe. To know how long balances are held for (3 seconds)	 To understand the importance of pulse raising and warm ups. To be able to identify when their pulse has been raised and their body is ready for stretches. To know the main parts of the body that need to be stretched prior to a gymnastics session. To know basic conditioning exercise s to increase strength. To understand the importance of conditioning, stretching and endurance in gymnastics. To know how to safely move equipment. To know how to safely land and finish skills. To know how to safely enter and exit group balances and what to do if the balance becomes unsafe. To understand the differences between a leap and a jump. 	 -To understand the importance of pulse raising and warm ups. -To be able to identify when their pulse has been raised and their body is ready for stretches. -To know a variety of stretches that will prepare their bodies for a gymnastics session. -To know basic conditioning exercises to increase stretch and endurance. -To know what conditioning exercises will improve specific parts of the body. -To understand the importance of conditioning, stretch and endurance in gymnastics. -To know how to safely move equipment. -To know how to safely land and finish skills. -To know how to safely enter and exit group balances and what to do if the balance becomes unsafe. -To understand the differences between a leap and a jump. 	 understand the importance of pulse raising and warm ups. To be able to identify when their pulse has been raised and their body is ready for stretches. know a variety of stretches that will prepare their bodies for a gymnastics session. To know a variety of conditioning exercises to increase stretch and endurance. To understand the importance of conditioning, stretch and endurance in gymnastics. To know how to safely move equipment. To know the terms "progressions" and "preps" and why they are important in developing skills safely. To know a variety of preps for advance skills, such as walkovers and handsprings. To know what constitutes a good gymnastics routine; including different types of timing, transitions, different heights, and balances. To know how to safely enter and exit group balances and what to do if the balance becomes unsafe. understand the differences between a leap and a jump. 	 Knows how to create their own complex sequences involving the full range of actions and movements Knows how to demonstrate precise and controlled placement of body parts in their actions, shapes and balances. Knows how to confidently use equipment to vault and incorporate this into sequences. Knows how to apply skills and techniques consistently, showing precision and control. Knows how to develop strength, technique and flexibility throughout perfor mances.

SKIL3 Develop a range of balancing, jumping and inding moves Develop a range of balancing, jumping and inding moves Forward roll variations Forward roll variations Gradus Sequences, both groups and in Backward roll variations groups and in Backward roll variations Forward roll variations Revelop a range of balancing, jumping and in small rolling moves Backward roll variations Revelop a range of balancing, jumping and in Small rolling, toward roll variations Forward roll variations Graves assequences, both groups and in Backward roll variations Backward roll variations Forward roll variations Revelop a range of broward roll variations Graves assequences, both groups of rolls Backward roll variations Revelop a range of broward rolls Revelop a range of broward rolls	SKILISbalancing jumping and Create sequences, both individually and in small groupsbalancing jumping and foreid sequences, both individually and in small groupsbalancing jumping and foreid sequences, both individually and in small groupsincluding: forward roll to stradde stand. Create sequences, both individually and in small groupsincluding: to stradde stadde stand. Create sequences, both individually and in small groupsincluding: to stradde stadde stand. Create sequences, both individual balances Introducing Cartwheels Squat and Stradde on box to pwith dismount jumps. Burny Hops on long vauit Individual balances Partner balances Jumps off the testie table Jumps off the springboardincluding: to stradde stadde stand. Cartwheels including: one handed, side to side, front to badstand shaping. andstand. individual balances Partner balances Jumps off the testie table Jumps off the springboardincluding: to stradde stadde stadde to side. Teddy bear rolls Squat and Stradde on box to with dismount jumps. Burny Hops on long vauit Individual balances Partner balances Sumps off the springboardincluding: to stradde stadde stadde stadde stadde stadde stadde stadde stadde stadde stadde stadde stadde stadd. Cartwheels including: one handed, side to side, front to backcard roll variations, individual balances Partner balances Create stadde stadde stadd. Cartwheels including: one handed stadd. Cartwheels including: one handed stadd. East and stadde ons with distand stadde ons with distand stand und sprinter balances Forup balances Evaluat and Stradde ons with distand stadde ons with distand stade erest stadde sprinter bala							
		SKILLS	balancing Create sequences, both individually and in small	balancing, jumping and rolling moves Create sequences, both individually and in small groups Forward rolls. Backward roll using wedge. Teddy bear rolls Jump variations Introducing Cartwheels Squat and Straddle on box top with dismount jumps. Bunny Hops on long vault Individual balances Partner balances Jumps using trampette Jumps off the trestle table	balancing, jumping and rolling moves Create sequences, both individually and in small groups Forward rolls. Backward roll using wedge. Teddy bear rolls Jump variations Introducing Cartwheels Squat and Straddle on box top with dismount jumps. Bunny Hops on long vault Individual balances Partner balances Jumps using trampette Jumps off the trestle table	including; forward roll to straddle stand. Backward roll variations including; to straddle stand. Teddy bear rolls Cartwheels including; one handed, side to side, front to back, cartwheels using equipment. ndstands including; andstand shaping. s & Spins; leap ariations, transitional novements, pin variations. Squat and Straddle ons with dismount jumps. Roll along vaults Bunny Hops on long vault Individual balances Partner balances Group balances Evaluate the effectiveness of own and	including; forward roll to straddle stand. Backward roll variations including; to straddle stand. Cartwheels including; one handed, side to side, front to back, introducing round off, linking cartwheels, cartwheels using equipment. Handstands including; handstand shaping, partner handstands. Leaps & Spins; leap variations, transitional movements, spin variations, linking leaps and spins. Vault: Squat and Straddle ons with dismount jumps. Roll along vaults Individual balances Partner balances Group balances Evaluate effectiveness of own and others performances and suggest	 including; f to straddle handstand Backward rol including; t straddle st support sha handstand. Cartwheels one hander side, front round off, li cartwheels using equip Handstands handstand partner ha handstand turn on the ber Leaps & Spir variations, transitional spin variati leaps and leaps and squat and with dismon Through va Roll along of Round off of Handspring Individual Partner bal Group bala Describe and particular s techniques they had of

roll variations forward roll lle stand, d forward roll. roll variations to stand, to front shape, to d. els including; led, side to nt to back, linking ls, cartwheels uipment. s including; nd shaping, nandstands, rns, handstands ench. oins; leap al movements, ations, advance spins, linking spins. d Straddle ons ount jumps. vaults g vaults dismount ng dismount al balances alances lances nd identify skills or and the effect on their own and erformances.

Develop a range of balancing, jumping and rolling moves Create sequences, both individually and in small groups. Forward roll from standing Straddle forward roll Pike forward roll Dive forward roll Tucked backward roll Backward roll to straddle Backward roll to standing pike Pike backward roll Straight jump Tuck jump Jumping jack Star jump Straddle jump Pike jump Stag jump Straight jump half-turn Straight jump full-turn Cat leap Cat leap half-turn Cat leap fullturn Split leap Stag leap Hurdle step onto springboard Squat on vault Straddle on vault Star jump off Tuck jump off Straddle jump off Pike jump off Squat through vault Straddle over vault Lunge into cartwheel Lunge into round-off Hurdle step Hurdle step into cartwheel Hurdle step into round-off Tiptoe, step, jump and hop Hopscotch Skipping Chassis steps Straight jump half turn Straight jump full turn Cat leap Cat leap half turn Cat leap full turn Pivot 1, 2, 3 and 4- point balances Balances on apparatus Develop technique, control and complexity of partweight partner balances Group formations Pike, tuck, star, straight, straddle shapes Front and back support • Thoroughly evaluate their own and others' work,

	Forwards, backwards,	place, stretch, push, pull,	in, front, speed, slow, fast wide, shape, narrow, long, land, over,	Flow, explosive, Symmetrical, asymmetrical,	90 degrees 180 degrees Leaving Approaching	dynamics, combination, contrasting, control, mirroring,	suggesting thoughtful and appropriate improvements. Co-operate, audience, assessment, elements, twist,
VOCABULARY	sideways, bench, mat, table, roll, long, slow, on, off, stretched, curled, tuck, body parts, tall, small, shape, hold, still, jump, hop, bounce, travel, copy	hop, skip, step, spring, crawl, still, slowly, tall, long, wide, narrow, up, down, forwards, high, low, elbows, bottom, back, around, through, extension, roll, copy, pathway, along, jump, land, balance, tension, curved, straight, zig-zag, shape, over, hang, grip	jump, off, high, low, stretch, point, balance, twisted, curled, level, medium, backwards, sideways, forwards, zig zag, angular, under, through, behind, tension, copy, smooth, sequence, height	symmetrical, asymmetrical, combination, evaluate, improve, stretch, refine, adapt, pathway, contrasting, curled, stretched, suppleness, strength, inverted, jump, land, over, under	Balance Forwards Backwards Combine Rotation Against Towards Across Evaluate Improve Height Strength Suppleness Stamina Speed Level Wide Tucked Straight Twisted Constructive Points Twist Turn Safety Refine Away	matching, accurately, refine, evaluate, display, asymmetry, performance, create, symmetry, refinements, assessment, suppleness, strength, cool down, warm up, muscles, joints, explore, rotation, spin, turn, shape, landing, take-off, flight	assessment, elements, twist, obstacles, refine, aesthetically, criteria, extension, judgement, tension, inverted, judge, dynamics, combination, canon, counter-tension, counter-balance, criteria, performance, imaginative, parallel, creativity, flight, timing

				ATHLETICS			
	EYFS	Year 1	Year 2	Year 3	Year 4	Year 5	Year 6
KNOWLEDGE				Knows how to run at fast, medium and slow speeds; changing speed and direction Can take part in a relay, remembering/knowing when to run and what to do Knows how to increase the distance that a thrown object travels through effective technique		increasing accuracy nows how to combine running and jumping in the context of a triple jump.	Knows how demonstrate stamina and increase strength

SKILLS		Identify and demonstrate how different techniques can affect their performance. Focus on their arm and leg action to improve their sprinting technique. Begin to combine running with jumping over hurdles. Focus on trail leg and lead leg action when running over hurdles. Understand the importance of adjusting running pace to suit the distance being run. Use one and two feet to take off and to land with. Develop an effective take-off for the standing long jump. Develop an effective flight phase for the standing long jump. Land safely and with control. Perform a pull throw. Measure the distance of their throws. Continue to develop techniques to throw for increased distance. Evaluate the effectiveness of own and other's performances.	Confidently demonstrate an improved technique for sprinting. Carry out an effective sprint finish. Perform a relay, focusing on the baton changeover technique. Speed up and slow down smoothly. Learn how to combine a hop, step and jump to perform the standing triple jump. Land safely and with control. Begin to measure the distance jumped. Perform a pull throw. Measure the distance of their throws. Continue to develop techniques to throw for increased distance. Evaluation Evaluate effectiveness of own and others performances and suggest improvements.	Accelerate from a variety of starting positions and select their preferred position. Identify their reaction times when performing a sprint start. Continue to practise and refine their technique for sprinting, focusing on an effective sprint start. Select the most suitable pace for the distance and their fitness level in order to maintain a sustained run. Identify and demonstrate stamina, explaining its importance for runners. Improve techniques for jumping for distance. Perform an effective standing long jump. Perform the standing triple jump with increased confidence. Develop an effective technique for the standing vertical jump (jumping for height) including take-off and flight. Land safely and with control. Measure the distance and height jumped with accuracy. Investigate different jumping techniques. Perform a fling throw. Throw a variety of implements using a range of throwing techniques.	Recap, practise and refine an effective sprinting technique, including reaction time. Build up speed quickly for a sprint finish. Run over hurdles with fluency, focusing on the lead leg technique and a consistent stride pattern. Accelerate to pass other competitors. Work as a team to competitively perform a relay. Confidently and independently select the most appropriate pace for different distances and different parts of the run. Demonstrate endurance and stamina over longer distances in order to maintain a sustained run. Develop the technique for the standing vertical jump. Maintain control at each of the different stages of the triple jump. Land safely and with control. Develop and improve their techniques for jumping for height and distance and support others in improving their performance. Perform and apply different types of jumps in other contexts. Set up and lead jumping activities including measuring the jumps with confidence and accuracy. Perform a heave throw. Measure and record the distance
				Measure the distance and height jumped with accuracy. Investigate different jumping techniques. Perform a fling throw. Throw a variety of implements using a range	and distance and support others in improving their performance. Perform and apply different types of jumps in other contexts. Set up and lead jumping activities including measuring the jumps with confidence and accuracy. Perform a heave throw.
VOCABULARY		Sling, pull, distance, sprint, steady pace, accuracy, height, record, joints, rhythm, leading leg, measure, underarm, overarm, heartbeat, pulse	Sling, pull, distance, sprint, steady pace, accuracy, height, record, joints, rhythm, leading leg, measure, underarm, overarm, heartbeat, pulse	sprint, team, distance measure, height, target, pacing, rhythm, obstacles, leading leg, hurdles, throwing, speed, accuracy, take off, stamina, time, release, performance, accuracy, take	sprint, team, distance measure, height, target, pacing, rhythm, obstacles, leading leg, hurdles, throwing, speed, accuracy, take off, stamina, time, release,

landing, control, preferred, landing foot, time, stamina, obstacles, stance, diagonal, approach, speed, relay approach, speed, relay approach, speed, relay	time, stamina, height, run up, hurdles position, measure, control, height, run up, hurdles height, run up, hurdles
--	--